

The year is 364 days long and consists of thirteen 28-day months, each of which has four 7-day weeks. This calendar is still used throughout the realms. The new year begins on the first day Spring, the first of Renewal, and runs through the 28th day of Famine. Year of New Discovery (Y.N.D.)

Days of the Week

Diaday
Pelsday
Katarday
Fireday
Homeday
Godday
Veshday

Months of the Year

<u>Human Name</u>	<u>Wood Elf</u>	<u>Gnome</u>	<u>Dwarf</u>	<u>Weather</u>
Renewal	Efesein	Hable	Blit Jar	Spring
Sowing	Menestein	Thared	Klok	Spring
Mustering	Hoalgein	Mikelbar	Zumol	Spring
Declarations	Azralein	Arbow	Hirthi	Spring/Summer
Mid-season Harvest	Carrilanmora	Jither	Ulgras	Summer
Replanting	Losmenestein	Om-Thared	Imprago	Summer
Siege-hold	Llolein	Zebdaref	Thulk Jar	Summer
Arid	Cwonein	Porlom	Mone	Summer/Fall
Reaping	Cimilanmora	Yawgeth	Ankalos	Fall
Harvest	Vabamein	Om-Jither	Fal	Fall
Frosting	Heeloein	Fijed	Udest	Winter
Snowfall	Weemein	Stamkle	Ritkum	Winter
Famine	Aurost	Brilop	Salk Jar	Winter